



# SPORT GUIDELINES

## BASKETBALL BOYS & GIRLS

Acalanes, Alhambra, Benicia, Berean Christian, Campolindo, Clayton Valley Charter, College Park, Concord, Las Lomas, Miramonte, Mt. Diablo, Northgate, Ygnacio Valley

**Approved: April 13, 2023**

### 1. SEASON

- 1.1 Boys and Girls Basketball are both Winter Sports, as defined by NCS.
- 1.2 Starting dates for practice will be determined by NCS.

### 2. CONTEST INFORMATION

- 2.1 Games will be played on Tuesdays and Fridays.
- 2.2 Game times on weekdays are Girls Varsity 7:30 PM, Girls JV 6:00 PM and Girls Frosh 4:30 PM; opposite site Boys Varsity 7:30 PM, Boys JV 6:00 PM, Boys Frosh 4:30 PM. For Saturday games, Varsity 7:00 PM, JV 5:30 PM and Frosh 4:00 PM. For all DAL games with only a double header, Varsity 7:00 PM and JV 5:30 PM
- 2.3 If schools mutually agree games can be 1<sup>st</sup> round Boys JV 4:00 PM, Boys Varsity 5:30 PM, and Girls Varsity 7:00 PM; opposite site Girls JV 4:00 PM, Boys Freshmen 5:30 PM. 2<sup>nd</sup> round Girls JV 4:00 PM, Girls Varsity 5:30 PM, Boys Varsity 7:00 PM; opposite site Boys JV 4:00 PM Boys Freshmen 5:30 PM.
- 2.4 Per NCS By-Laws; Maximum number of contests: 26.
- 2.5 Per NCS By-Laws; Maximum number of scrimmages: 2.
- 2.6 Per NCS By-Laws; Teams may participate in a foundation game, date set by NCS.
- 2.7 League games take precedence over any tournament or pre-season postponed games.

### 3. RULES

- 3.1 Basketball games shall be conducted according to the rules of the National Federation of State High School Athletic Association, to be superseded by the CIF, NCS, and DAL rules, regulations, and guidelines.
- 3.2 Coaches have the option of moving eligible Frosh, JV and Varsity players up and down on a game-by game basis.
- 3.3 If a player suits up for a game it counts as participation.
- 3.4 Seniors are not allowed to play in JV games unless approved by the DAL Athletic Directors and Principals Council.
- 3.5 Players are not to participate in two (2) games on the same date at different levels.
- 3.6 When entering the court from the locker room prior to the start of the game and after half time, players must run directly to their side of the court. They may not circle the entire basketball court, they may only circle their side of the court. All celebrations or team unity gatherings must take place in their key area and not at mid court.
- 3.7 In the event of an injury or concussion, the school's athletic trainer or the opponent's athletic trainer, if he/she is the only athletic trainer at the contest, has the authority to determine if a player may continue to play or practice.

### 4. EQUIPMENT AND UNIFORMS

- 4.1 All equipment and uniforms must meet National Federation of State High School Athletic Association rules and guidelines.
- 4.2 Each basketball team must have two (2) sets of jerseys:
- 4.3 Traveling uniforms will be dark colored jerseys and home uniforms will be light colored jerseys.
- 4.4 Home team will provide game balls.

### 5. OFFICIALS

- 5.1 The officials' association under contract to the league must be used for all scheduled home games of DAL member schools.
- 5.2 A qualified adult will be used for timing all Varsity games.
- 5.3 A qualified adult will be appointed by the home team as the official scorebook keeper for varsity games

## 6. DETERMINATION OF LEAGUE OR DIVISION CHAMPIONS

### 6.1 League or Division Champion:

6.1.2 The League or Division Champion will be the team with the best overall record over the course of the league or division schedule.

6.1.3 If there is a tie for first place, the tied teams will be Co-Champions.

6.1.4 Ties, for the purposes of NCS qualification and DAL Tournament Seeding (If Applicable), will be resolved using the tie-breaking criteria. (See 6.2)

### 6.2 Criteria used to break ties:

1. Head to Head.

2. Ladder Finish. Which is defined as comparing each team's record against the other teams in the league based on the league schedule, starting with the highest ranked team and continuing down the ladder until the tie is broken.

3. In a 3 way tie (or more) once the initial tie is broken, it will revert back to the 1st tiebreaker with the remaining schools.

4. Lottery. If the coach or designee is not present at the pre-season coaches meeting, that school will receive the last number. If there are more than one coach or designee absent, the commissioner will draw numbers for the absentees after the initial lottery.

## 7. DAL END OF SEASON TOURNAMENT

7.1 Single elimination tournament held after the conclusion of league play.

7.2 Seeding determined by the order of finish in league play, with the use of the tiebreaking criteria when necessary.

## 8. NCS QUALIFYING AND AT LARGE REPRESENTATION

8.1 The automatic representative to NCS will be the winner of the DAL End of Season Tournament.

8.2 Any other qualified team may apply for an NCS At-Large Berth.

## 9. ALL LEAGUE SELECTIONS

9.1 The All-League Teams from each of the DAL Divisions will consist of the following:

9.1.1 One (1) MVP. If voting results in a two-way tie, there will be Co-MVP's. If voting results in a three-way tie, coaches will revote on the three tied players.

9.1.2 Five (5) First Team players. If there is a two-way tie for the 5<sup>th</sup> All League selection there will be allowed a 6<sup>th</sup> First Team selection. If there is a three-way tie for the 5<sup>th</sup> All-League selection, the coaches will revote on the three players.

9.1.3 Five (5) Second Team players. If there is a two-way tie for the 5<sup>th</sup> All League selection there will be allowed a 6<sup>th</sup> Second Team selection. If there is a three-way tie for the 5<sup>th</sup> All-League selection, the coaches will revote on the three players.

9.1.4 Number of Honorable Mention players will be determined by coaches' vote (Must receive at least one coach's vote for 1<sup>st</sup> or 2<sup>nd</sup> team).

9.1.5 If a team is not represented on the All League Team after the coaches' vote, that coach will put forth one player, that player will be an Honorable Mention Player.

9.2 All League nomination process.

9.2.1 All coaches may nominate one (1) player for MVP consideration.

9.2.2 All coaches will nominate All League consideration players based on order of finish in league. 1st place team will get six (6) nominations; 2<sup>nd</sup> place team will get five (5) nominations; 3<sup>rd</sup> place team will get four (4) nominations; 4<sup>th</sup> place team three (3) nominations; 5<sup>th</sup> place team two (2) nominations; 6<sup>th</sup> place team two (2) nominations. Coaches may nominate fewer players than their finish allows.

9.2.3 If a CIF certified Head or Assistant Coach is not in attendance, he/she cannot nominate any players.

9.3 All League Voting process.

9.3.1 All coaches who nominate a player for MVP will get 2 minutes to discuss the reason for nominating the player.

9.3.2 All CIF certified coaches in attendance will get one (1) vote for MVP. **The vote will be secret and written down on a ballot paper.** Coaches **may** vote for their own player. The player with the most votes is MVP. In case of a tie refer to guideline 9.1.1.

9.3.3 All coaches who nominate an All-League consideration player will have 2 minutes to discuss the reason the player is nominated.

9.3.4 1<sup>st</sup> Team All-League selection: All CIF certified coaches who are in attendance will have five (5) votes for 1<sup>st</sup> Team All-League players. **The vote will be secret and written down on a ballot paper.** Coaches **may not** vote for their own player. The top five (5) players with votes are the 1<sup>st</sup> Team All-League selection. In case of a tie for the 5<sup>th</sup> All-League selection, refer to guideline 9.1.2.

9.3.5 2<sup>nd</sup> Team All-League selection. All players elected to the 1<sup>st</sup> team will be removed from the list. All votes for first team selection will be erased. All CIF certified coaches who are in attendance will have five (5) votes for 2<sup>nd</sup> Team All-League players. **The vote will be secret and written down on a ballot paper.**

Coaches **may not** vote for their own player. The top five (5) players with votes are the 1<sup>st</sup> Team All-League selection. In case of a tie for the 5<sup>th</sup> All-League selection, refer to guideline 9.1.3.

9.3.6 Honorable Mention All-League selection. Any player not elected to 1<sup>st</sup> or 2<sup>nd</sup> team All-league and has received at least one vote from a coach will be placed on the Honorable Mention Team. If a team is not represented on any of the All-League Teams, the coach may put forth one player on the Honorable Mention Team.

9.3.7 If a team is not in attendance at the meeting: After the All-League selection process, coaches will have a round table discussion on where is the appropriate placement for the players of the team(s) not in attendance. A maximum of three (3) players for the team(s) not in attendance can be placed on All-League teams (unless the team finishes in 5<sup>th</sup> or 6<sup>th</sup> place (refer to guideline 9.2.2). A maximum of one (1) player can be placed on any All-League team from a team not in attendance. Example: one player can be placed on 1<sup>st</sup> Team, 2<sup>nd</sup> Team, and Honorable Mention, but two (2) players cannot be placed on 1<sup>st</sup> Team or 2<sup>nd</sup> Team and Honorable Mention. There needs to be a majority vote from the coaches in attendance to place the player. If a player doesn't get a majority vote then he/she is not placed on any All-League Team. Placed players will not affect voted in players. Vote will be done by a raise of hands. Example: "Is Johnny a 1<sup>st</sup> Team player". If majority vote yes he is on 1<sup>st</sup> Team. If no "is Johnny a 2<sup>nd</sup> Team player" and so on.

9.4 Any athlete who is deemed academically or behaviorally ineligible at their school will not be eligible for all-league consideration. Athletes who are ejected twice during the season under the NCS ejection policy will not be eligible for all-league consideration.